

SLIDES AND LADDERS

Subtraction with 5

actions: Roll a die. Move your marker that many spaces. Find the difference. If you are correct, you can stay. If you are not correct, move back. If you land on a ladder, climb up. If you land on a slide, slide down. The first one to the end is the winner.



END	28 12-5	27 10-5	26 13-5	25 9-5
20 9-5	21 11-5	22 7-5	23 5-5	24 14-5
19 12-5	18 13-5	17 6-5	16 7-5	15 15-5
10 5-5	11 14-5	12 8-5	13 10-5	14 12-5
9 11-5	8 15-5	7 7-5	6 9-5	5 11-5
START	1 6-5	2 10-5	3 13-5	4 8-5